Games		K	<b>S</b> 1	KS2			
Net/Court/Wall games							
	EYFS	Year 1	Year 2	Year3	Year 4	Year 5	Year 6
Perform a range of skills	Development matters – Reception		tain concentration and practise Perform basic skills with control use to prove and perform with more and consistency comp			se the skills they prefer with ompetence and consistency	
	Revise and refine the fundamental movement skills they have already acquired – Rolling Crawling Walking Jumping Running Hopping Skipping Climbing	Send a ball and range of equipment by sliding, pushing, rolling, bouncing, throwing, kicking, striking and heading  Gather a ball or piece of equipment with hands, feet, other body parts or an implement		Keep a game going using a range of different ways of throwing such as over-arm, underarm, one-handed, two-handed  Play games using a bat or racquet, get their feet in line with the ball and their body into a position for hitting a ball  Hit accurately a ball which is fed to them		Use forehand, bacoverhead shots in games they play  Show good back-through and feet pure towards their opportanget area	creasingly well in swing, follow position
Tactics	more fluent style of moving, with developing control and grace	Understand the im and play within the to score	nportance of rules em and know how	Keep to the rules create, develop a own rules	s of the game and and adjust their	Apply rules consist and play co-operate partner	
Develop the overall body strength, co- ordination, balance and agility needed to engage successfully with future physical		Develop simple tactics and use appropriate ones to suit different situations		Choose and say why they stand in a particular place to receive the ball		Position themselv and recognise the opponent's court a ball towards them	spaces on their and try and hit the
	education sessions and other physical disciplines including	Change the rules make it better or n		Try to make thing opponent by sen different speeds directing the ball	nding the ball at and heights and	Hit the ball with puthe height, speed Explain what they and why	and direction.

Evaluate an	, 0,	Watch and describe performances	Describe what they and others	Know what they are successful at
improve	sport and swimming	accurately	are doing and recognise what is	and what they need to practise
	Develop overall body-strength, balance, co-ordination and agility	Observe, demonstrate and copy someone else's game or idea	successful in their own and others' play	more
	Further develop and refine a range of ball skills including, throwing, catching,	Use what they have learnt to improve the quality and control of their work	Identify aspects of their game that need improving and suggest how they could do it	Suggest ideas for practices, try things out and ask for help when actions need to be improved
	kicking, passing, batting and aiming  Develop confidence, competence, precision and accuracy when engaging in activities that involve a ball	Work well with a partner or small group to improve their skills	Work well with others to organise and keep the game going	Work well with others, adapting their play to suit their own and others' strengths
Health and wo	ell- Know and talk about the different factors that support their overall health and wellbeing –	Know that regular exercise improves health and helps the body to work well	Know that regular exercise improves health, makes you feel good and maintains a healthy body weight	Identify appropriate exercises and activities for warming-up and know why warming up is important to help them play better
	Regular physical activity, healthy eating, toothbrushing, sensible amount of 'screen time', having a good sleep routine,	Feel that muscles and limbs are working hard and that they become tired after sustained activity	Know the demand that net/court/wall activities make on the body  Know that exercise strengthens bones and muscles, including the heart	Carry out warm-up activities carefully and thoroughly  Explain how warm-ups affect the body

	being a safepedestrian	up and identify activities they could use		Know the types of exercise they should concentrate on for these types of games e.g. speed and flexibility			
Striking and Fielding Games		Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Perform a range of skills	Development matters – Reception  Revise and refine the fundamental		d range of equipment hing, rolling, bouncing, ng, striking and with increasing control		stopping skills	Vary how they bowl e.g. different speeds and levels	
	movement skills they have already acquired – Rolling Crawling	Sustain concentra to improve and pe confidence		more bowling and/or fielding throw it more accurately  ipment Catch the ball reasonably well		Use different ways of bowling and bowl underarm accurately Bat effectively striking the ball in different ways	
	Walking Jumping Running Hopping	Gather a ball or pi with hands, feet, c an implement				Field the ball with increased accuracy and move to get their body behind the ball	
	Skipping Climbing  Progress towards a more fluent style of moving, with developing control	Travel with a ball of equipment by carr pushing, tapping, dribbling with hand implement	ying, balancing, bouncing, or by ds, feet or an	Return the ball quickly and accurately		Throw over-arm over a good distance with some accuracy	
Tactics	and grace  Develop the overall body strength, coordination, balance and agility needed to	Change the rules make it better or n	•	Select appropriat throwing skills to harder for their or	make the game	Hit the ball from e body. Control the ball away from fie various angles an	e hit and direct the elders using

	engage successfully with future physical education sessions and other physical disciplines including dance, gymnastics, sport and swimming  Develop overall body-strength, balance, co-ordination and agility	Combine skills e.g. dribble and kick  Develop simple tactics and use appropriate ones to suit different situations  Understand the importance of rules and play within them and know how	Judge how far they can run to score points and not be 'out'  Choose where to stand as a fielder to make it hard for the batter to score  Work as a team to make it harder for the batter  Know the rules of the game and keep to them	Judge when to run after hitting the ball  Work collaboratively in pairs, group activities and small-sided games and plan to outwit the opposition  Use tactics which involve bowlers and fielders working together as a team  Use and apply the basic rules consistently and fairly
	Further develop and refine a range of ball skills including, throwing, catching, kicking, passing, batting and aiming  Develop confidence, competence, precision and	to score  Create games as an individual or in pairs	Create their own striking/fielding game and develop and adjust their own rules	
Evaluate and improve	accuracy when engaging in activities that involve a ball	Watch and describe performances accurately  Use what they have learnt to improve the quality and control of their work	Describe what they are doing and recognise what is successful in their own and others play  Identify parts of their performances that could be improved and suggest ways to achieve this	Know what they are successful at and what they need to practise more  Pick out parts of performance that are weakest and suggest practices and ideas to help improve the performance
		Work well with a partner or small group to improve their skills	Work with others to organise and keep the game going	Recognise and describe the best points in an individual's or team's performance

				Describe the inte			
Health and well- being	Know and talk about the different factors that support their overall health and wellbeing –	Know that regular exercise improves health and helps the body to work well		format of a created game  Know that regular exercise improves health, makes you feel good and maintains a healthy body weight			
	Regular physical activity, healthy eating, toothbrushing, sensible amount of	Understand and description their heart rate who different games	escribe changes to en playing	Know the deman		Know which types particularly import	
	'screen time', having a good sleep routine, being a safepedestrian	Feel that muscles working hard and tired after sustained	that they become	Know that exerci bones and musc heart	se strengthens les, including the	Know what clothin equipment is most different games	
				Know the importa	ance of warming	Make up their own suitable for strikin activities and exp organised	g and fielding
Invasion games		Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Perform a range of skills	Development matters – Reception  Revise and refine the fundamental	Send a ball and ra by sliding, pushing throwing, kicking, heading	g, rolling, bouncing,	Pass and receive variety of ways e pass, shoulder p pass, controlled	e.g. using chest ass, bounce	Use a range of differ passing, contrand shooting in g	
	movement skills they have already acquired – Rolling	Gather a ball or piece of equipment with hands, feet, other body parts or an implement		Pass and receive using various techniques e.g. high, low, fast, slow		Shoot from a distance and from close range	
	Crawling Walking Jumping Running Hopping Skipping Climbing	Travel with a ball of equipment by carr pushing, tapping, I dribbling with hand implement	ying, balancing, bouncing, or by		n and speed when dribbling the ball	Mark a player or s and pass and tac	

Progress towards a more fluent style of moving, with	Repeat and use skills with co- ordination and control in a variety of co-operative and competitive games	Show increasing control and consistency in games	Adapt the skills to meet the needs of the situation or game and perform the skills at greater speeds
developing control and grace	Sustain concentration and practise to improve and perform with more	Play with greater flow and increased speed of passing	Play small invasion games with reasonable fluency
body strength, co- ordination, balance and agility needed to	Understand the importance of rules and play within them and know how to score	Understand and play to the rules of the game	Choose when to pass or dribble so they maintain possession
with future physical education sessions and other physical disciplines including dance, gymnastics, sport and swimming	Change the rules of the game to make it better or more challenging	Modify or adapt rules of existing games in agreement with others	Know what position they are playing and contribute appropriately in game situations
Develop overall body-strength, balance, co-ordination and agility	Create games as an individual or in pairs	Create their own games, develop and adjust their own rules and then explain and teach the game to others	
Further develop and refine a range of ball skills including, throwing, catching, kicking, passing, batting and aiming	Develop simple tactics and use appropriate ones to suit different situations	Know and understand a range of simple tactics e.g. how to retain possession, make progress towards a goal, make it difficult for an opponent to get the ball or how to get into position to shoot or score	Choose and use different formations to help the team be more attacking or defensive and understand how to use/adapt the formations across different types of invasion games
Develop confidence, competence, precision and	Combine skills e.g. dribble and kick	Apply principles and simple tactics in a range of 'like' games	Apply basic principles of team play to keep possession of the ball and make progress towards the goal
accuracy when engaging in activities that involve a ball	Observe, demonstrate and copy someone else's game or idea	Know and explain the tactics and skills that they are confident with and use well in games e.g. how	Know what they are successful at and what they need to practise more
	more fluent style of moving, with developing control and grace  Develop the overall body strength, coordination, balance and agility needed to engage successfully with future physical education sessions and other physical disciplines including dance, gymnastics, sport and swimming  Develop overall body-strength, balance, coordination and agility  Further develop and refine a range of ball skills including, throwing, catching, kicking, passing, batting and aiming  Develop confidence, competence, precision and accuracy when engaging in activities	Progress towards a more fluent style of moving, with developing control and grace  Develop the overall body strength, coordination, balance and agility needed to engage successfully with future physical education sessions and other physical disciplines including dance, gymnastics, sport and swimming  Develop overall body-strength, balance, coordination and agility  Further develop and refine a range of ball skills including, throwing, catching, kicking, passing, batting and aiming  Develop confidence, competence, precision and accuracy when engaging in activities  ordination and control in a variety of co-operative and competitive games  Sustain concentration and practise to improve and perform with more confidence  Understand the importance of rules and play within them and know how to score  Change the rules of the game to make it better or more challenging  Create games as an individual or in pairs  Develop simple tactics and use appropriate ones to suit different situations  Combine skills e.g. dribble and kick  Observe, demonstrate and copy someone else's game or idea	Progress towards a more fluent style of moving, with developing control and grace  Develop the overall body strength, coordination, balance and play within them and know how to engage successfully with future physical education sessions and other physical disciplines including dance, gymnastics, sport and swimming  Develop overall body-strength, balance, coordination and agility  Further develop and refine a range of ball skills including, throwing, catching, batting and aiming  Develop confidence, competence, precision and accuracy when engaging in activities  Ordination and control in a variety of co-operative and competitive games coordination and control in a variety of co-operative and competitive games coordination and play within them and know how to score and play within them and know how to score  Understand the importance of rules of the game to make it better or more challenging  Create games as an individual or in pairs  Create their own games, develop and adjust their own rules and then explain and teach the game to others  Create their own games, develop and adjust their own rules and then explain and teach the game to others  Create their own games, develop and refine a range of ball skills including, throwing, catching, batting and aiming  Develop confidence, competence, precision and accuracy when engaging in activities  Observe, demonstrate and copy someone else's game or idea  Apply principles and simple tactics in a range of 'like' games simple tactics in a range of 'like' games simple tactics in a range of 'like' games simple tactics and skills that they are confident with

			does a team keep possession of the ball?  Choose different ways of practising these tactics and skills	
		Watch and describe performances accurately	Recognise what they do best/worst	Recognise and describe the best points in an individual's or team's performance
		Use what they have learnt to improve the quality and control of their work	Recognise when they need help and be able to describe the help they need to improve their play	Pick out parts of performance that are weakest and suggest practices and ideas to help improve the performance
		Work well with a partner or small group to improve their skills	Work with others to organise and keep the game going  Describe the intentions and format of a created game	
Health and well- being	Know and talk about the different factors		Lead a partner through short warm-up routines	Plan practices and warm-ups to get ready for playing safely
	that support their overall health and wellbeing – Regular physical activity, healthy	Know that regular exercise improves health and helps the body to work well	Understand how a game helps develop speed, strength and stamina	Know the importance of being fit and what types of fitness are most important for games e.g. strength, stamina and speed
	eating, toothbrushing, sensible amount of 'screen time', having	Feel that muscles and limbs are working hard and that they become tired after sustained activity	Know that exercise strengthens bones and muscles (including the heart)	
	a good sleep routine, being a safepedestrian	Know that after vigorous activity, breathing and heart rate increase	Describe the way the body reacts in different games	

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		and body temperature rises and see that faces become flushed		
		Move safely and actively about the space and when using equipment		Know what clothing, footwear and equipment is most appropriate for the games
Vocabulary	Stop, start, move, still, freeze, bounce, hop, jump, skip, run, walk, tiptoe, stomp, healthy, feelings, hot, cold, beating fast, beating slow, pass, roll, pat, kick, throw, catch, ball, bat, target, goal, toilet, sink, tap, soap, washing, keeping clean, keeping healthy, brush, toothpaste, zip, laces, pull up, push down, put on, take off	Striking, catching, own space, team, speed, direction, passing, controlling, shooting, scoring	keep possession, scoring goals, keeping score, making space, pass/send/receive, travel with a ball, make use of space, points/goals, rules, tactics, batting, fielding, defending, hitting	keeping possession, passing, dribbling, shooting, support, marking, attackers/defenders, team play, batting, fielding, bowler, defending, hitting, offside, pitch, forehand/backhand